OPC UA SDK
Client + Server Development

Client API

IO / Streaming

Accessing the file system of the Server might be necessary in some use cases. Use the following types to access the files offered by a Server as they would be on your local machine. Additionally you might just use a binary data variable node to exchange binary data using a stream.

- OpcFile
- OpcFileInfo
- OpcFileMethods
- OpcFileNodeContext
- OpcFileStream
- OpcNodeStream
- SafeOpcFileHandle

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