

OpcAcknowledgeableConditionNodeExtension Class

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll

Provides static (Shared in Visual Basic) extension methods to manage [OpcAcknowledgeableConditionNode](#) objects.

C#

```
public static class OpcAcknowledgeableConditionNodeExtension
```

Inheritance [Object](#) > OpcAcknowledgeableConditionNodeExtension

Methods

Name	Description
Acknowledge (OpcAcknowledgeableConditionNode , OpcClient , Byte , OpcText)	Acknowledges an event notification which can be identified by the eventId on the conditionNode specified there the IsAkedNode is equals to its false state using the further specified client .
Acknowledge (OpcAcknowledgeableConditionNode , OpcClient , OpcText)	Acknowledges an event notification which can be identified by the EventId of the conditionNode specified there the IsAkedNode is equals to its false state using the further specified client .
Confirm (OpcAcknowledgeableConditionNode , OpcClient , Byte , OpcText)	Confirms an event notification which can be identified by the eventId on the conditionNode specified there the IsConfirmedNode is equals to its false state using the further specified client .
Confirm (OpcAcknowledgeableConditionNode , OpcClient , OpcText)	Confirms an event notification which can be identified by the EventId of the conditionNode specified there the IsConfirmedNode is equals to its false state using the further specified client .

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