

OpcClientStateChangedEventArgs

Members

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcClientStateChangedEventArgs](#) type exposes the following members.

Constructors

OpcClientStateChangedEventArgs(OpcClientState, OpcClientState)

Initializes a new instance of the [OpcClientStateChangedEventArgs](#) class using the specified **oldState** and **newState**.

C#

```
public OpcClientStateChangedEventArgs(OpcClientState oldState, OpcClientState newState)
```

Parameters

oldState [OpcClientState](#)

The state before the change.

newState [OpcClientState](#)

The state after the change.

Properties

NewState

Gets the state after the change.

C#

```
public OpcClientState NewState { get; }
```

Property Value

[OpcClientState](#)

The [OpcClientState](#) after the change.

OldState

Gets the state before the change.

C#

```
public OpcClientState OldState { get; }
```

Property Value

[OpcClientState](#)

The [OpcClientState](#) before the change.

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