

OpcCreateNodeHistory Class

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll

C#

```
public class OpcCreateNodeHistory : OpcUpdateNodeHistory
```

Inheritance [Object](#) > [OpcServiceCommand](#) > [OpcNodeServiceCommand](#) > [OpcNodeHistoryCommand](#) > [OpcUpdateNodeHistory](#) > [OpcCreateNodeHistory](#)

Constructors

Name	Description
OpcCreateNodeHistory(Int32, IEnumerable)	
OpcCreateNodeHistory(Int32, Int32, IEnumerable)	
OpcCreateNodeHistory(Int32, Int32, OpcValue)	
OpcCreateNodeHistory(Int32, OpcValue)	
OpcCreateNodeHistory(OpcNodeId, IEnumerable)	
OpcCreateNodeHistory(OpcNodeId, OpcValue)	
OpcCreateNodeHistory(String, IEnumerable)	
OpcCreateNodeHistory(String, Int32, IEnumerable)	
OpcCreateNodeHistory(String, Int32, OpcValue)	
OpcCreateNodeHistory(String, OpcValue)	

Properties

Name	Description
NodeId	Gets the node identifier of the node on which a node orientated service have to operate on. (Inherited from OpcNodeServiceCommand)
SupportsNullNodeId	Gets a value indicating whether the OpcNodeServiceCommand supports instances of the OpcNodeId class its IsNull provides a value equals to the value true. (Inherited from OpcNodeServiceCommand)
UpdateType	(Inherited from OpcUpdateNodeHistory)

Methods

Name	Description
DenyNullIdentifier(OpcNodeId, String)	Verifies whether the value is a null identifier by checking the IsNull property. (Inherited from OpcNodeServiceCommand)

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