

OpcDataChangeReceivedEventArgs Class

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll

C#

```
public class OpcDataChangeReceivedEventArgs : EventArgs
```

Inheritance [Object](#) > [EventArgs](#) > OpcDataChangeReceivedEventArgs

Constructors

Name	Description
OpcDataChangeReceivedEventArgs(OpcMonitoredItem, OpcDataChangeDataSetItem)	

Properties

Name	Description
Handled	Gets or sets a value that indicates whether the event handler has completely handled the event or whether the system should continue its own processing.
Item	
MonitoredItem	

Table of Contents

Constructors	1
Properties	1