

OpcEventReceivedEventArgs Members

Namespace: Opc.UaFx.Client

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcEventReceivedEventArgs](#) type exposes the following members.

Properties

Event

Gets the event data received.

C#

```
public OpcEvent Event { get; }
```

Property Value

[OpcEvent](#)

An instance of the [OpcEvent](#) class containing the event data received.

Handled

Gets or sets a value indicating whether the event handler has completely handled the event or whether the system should continue its own processing.

C#

```
public bool Handled { get; set; }
```

Property Value

[Boolean](#)

The value true if the event has been completely handled; otherwise, the value false. The default value is false.

MonitoredItem

Gets the [OpcMonitoredItem](#) through that the [Event](#) information has been received.

C#

```
public OpcMonitoredItem MonitoredItem { get; }
```

Property Value

OpcMonitoredItem

An instance of the [OpcMonitoredItem](#) which also represent the first level that will raise the event received event.

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