

# OpcNodeHistoryCommand Members

**Namespace:** Opc.UaFx.Client

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcNodeHistoryCommand](#) type exposes the following members.

## Constructors

### OpcNodeHistoryCommand(Int32)

C#

```
protected OpcNodeHistoryCommand(int nodeId)
```

#### Parameters

nodeId Int32

#### Exceptions

[ArgumentException](#)

[ArgumentNullException](#)

### OpcNodeHistoryCommand(Int32, Int32)

C#

```
protected OpcNodeHistoryCommand(int nodeId, int namespaceIndex)
```

#### Parameters

nodeId Int32

namespaceIndex Int32

#### Exceptions

[ArgumentException](#)

ArgumentNullException

## OpcNodeHistoryCommand(OpcNodeId)

C#

```
protected OpcNodeHistoryCommand(OpcNodeId nodeId)
```

### Parameters

nodeId OpcNodeId

### Exceptions

ArgumentException

ArgumentNullException

## OpcNodeHistoryCommand(String)

C#

```
protected OpcNodeHistoryCommand(string nodeId)
```

### Parameters

nodeId String

### Exceptions

ArgumentException

ArgumentNullException

## OpcNodeHistoryCommand(String, Int32)

C#

```
protected OpcNodeHistoryCommand(string nodeId, int namespaceIndex)
```

## Parameters

nodeId String

namespaceIndex Int32

## Exceptions

ArgumentException

ArgumentNullException



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