

# OpcNotificationReceivedEventHandler Delegate

**Namespace:** Opc.UaFx.Client

**Assemblies:** Opc.UaFx.Advanced.dll

**C#**

```
public delegate void OpcNotificationReceivedEventHandler(object sender,  
OpcNotificationReceivedEventArgs e);
```

## Parameters

sender [Object](#)

e [OpcNotificationReceivedEventArgs](#)



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