

OpcAddPropertyNode Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcAddPropertyNode](#) type exposes the following members.

Constructors

OpcAddPropertyNode(OpcName)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the **name** of the property node to add. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, Object)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the **name** of the property node to add. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, object value)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

value Object

The initial value of the new property node.

Exceptions

ArgumentException

The **name** is equals **Null**.

ArgumentNullException

The **name** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId)
```

Parameters

name OpcName

The [OpcName](#) through that the new property node can be accessed.

nodeId OpcNodeId

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according [OpcNodeId](#) by its own.

Exceptions

ArgumentException

The **name** is equals **Null**.

ArgumentNullException

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, Object)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, object value)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

nodeId [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

value [Object](#)

The initial value of the new property node.

Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the node identified by **parentNodeId** using [HasProperty](#) as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

nodeId [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

parentNodeId [OpcNodeId](#)

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

Exceptions

[ArgumentException](#)

The **parentNodeId** is equals [Null](#) or **name** is equals [Null](#).

[ArgumentNullException](#)

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, Object)

Initializes a new instance of the `OpcAddPropertyNode` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using `HasProperty` as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, object value)
```

Parameters

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

`value` `Object`

The initial value of the new property node.

Exceptions

`ArgumentException`

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

`ArgumentNullException`

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcNodeId)

Initializes a new instance of the `OpcAddPropertyNode` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId)
```

Parameters

name OpcName

The OpcName through that the new property node can be accessed.

nodeId OpcNodeId

The OpcNodeId through that the new node can be identified and accessed. In case there Null is specified the server will determine the according OpcNodeId by its own.

parentNodeId OpcNodeId

The OpcNodeId of the parent node to reference using the type of reference identified by referenceTypeId.

referenceTypeId OpcNodeId

The OpcNodeId which identifies the type of reference to use for the new node and the existing parent node identified by parentNodeId.

Exceptions

ArgumentException

The parentNodeId or referenceTypeId is equals Null or name is equals Null.

ArgumentNullException

The name, nodeId, parentNodeId or referenceTypeId is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcNodeId, Object)

Initializes a new instance of the OpcAddPropertyNode class using the name of the property node to add, which shall be additionally accessible by the nodeId defined. The new node will be a child of the node identified by parentNodeId using the type of reference identified by the referenceTypeId specified.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId, object value)
```

Parameters

name OpcName

The OpcName through that the new property node can be accessed.

nodeId OpcNodeId

The OpcNodeId through that the new node can be identified and accessed. In case there Null is specified the server will determine the according OpcNodeId by its own.

parentNodeId **OpcNodeId**

The **OpcNodeId** of the parent node to reference using the type of reference identified by **referenceTypeId**.

referenceTypeId **OpcNodeId**

The **OpcNodeId** which identifies the type of reference to use for the new node and the existing parent node identified by **parentNodeId**.

value **Object**

The initial value of the new property node.

Exceptions

ArgumentException

The **parentNodeId** or **referenceTypeId** is equals **Null** or **name** is equals **Null**.

ArgumentNullException

The **name**, **nodeId**, **parentNodeId** or **referenceTypeId** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcReferenceType)

Initializes a new instance of the **OpcAddPropertyNode** class using the **name** of the property node to add, which shall be additionally accessible by the **nodeId** defined. The new node will be a child of the node identified by **parentNodeId** using the **referenceType** specified as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId,
    OpcReferenceType referenceType)
```

Parameters

name **OpcName**

The **OpcName** through that the new property node can be accessed.

nodeId **OpcNodeId**

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

parentNodeId **OpcNodeId**

The **OpcNodeId** of the parent node to reference using **HasProperty** as the type of reference.

referenceType **OpcReferenceType**

One of the members defined by the **OpcReferenceType** enumeration to use to setup the reference between the new node and the existing parent node identified by **parentNodeId**.

Exceptions

ArgumentException

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

ArgumentNullException

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcName, OpcNodeId, OpcNodeId, OpcReferenceType, Object)

Initializes a new instance of the `OpcAddPropertyNode` class using the `name` of the property node to add, which shall be additionally accessible by the `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the `referenceType` specified as the type of reference.

C#

```
public OpcAddPropertyNode(OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId,
    OpcReferenceType referenceType, object value)
```

Parameters

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

`referenceType` `OpcReferenceType`

One of the members defined by the `OpcReferenceType` enumeration to use to setup the reference between the new node and the existing parent node identified by `parentNodeId`.

`value` `Object`

The initial value of the new property node.

Exceptions

ArgumentException

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

ArgumentNullException

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the specified **type** of property node to add, which shall be accessible by the **name** defined. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name)
```

Parameters

type [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, Object)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the specified **type** of property node to add, which shall be accessible by the **name** defined. The according [OpcNodeId](#) to identify and access the new node is determined by the service. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, object value)
```

Parameters

type [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

value Object

The initial value of the new property node.

Exceptions

ArgumentException

The **name** is equals **Null**.

ArgumentNullException

The **name** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId)

Initializes a new instance of the **OpcAddPropertyNode** class using the specified **type** of property node to add, which shall be accessible by the **name** and **nodeId** defined. The new node will be a child of the **ObjectsFolder** node using **HasProperty** as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId)
```

Parameters

type OpcVariableType

One of the members defined by the **OpcVariableType** enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name OpcName

The **OpcName** through that the new property node can be accessed.

nodeId OpcNodeId

The **OpcNodeId** through that the new node can be identified and accessed. In case there **Null** is specified the server will determine the according **OpcNodeId** by its own.

Exceptions

ArgumentException

The **name** is equals **Null**.

ArgumentNullException

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName,

OpcNodeId, Object)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the specified **type** of property node to add, which shall be accessible by the **name** and **nodeId** defined. The new node will be a child of the [ObjectsFolder](#) node using [HasProperty](#) as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, object value)
```

Parameters

type [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

nodeId [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

value [Object](#)

The initial value of the new property node.

Exceptions

[ArgumentException](#)

The **name** is equals [Null](#).

[ArgumentNullException](#)

The **name** or **nodeId** is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the specified **type** of property node to add, which shall be accessible by the **name** and **nodeId** defined. The new node will be a child of the node identified by **parentNodeId** using [HasProperty](#) as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId)
```

Parameters

type OpcVariableType

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name OpcName

The [OpcName](#) through that the new property node can be accessed.

nodeId OpcNodeId

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

parentNodeId OpcNodeId

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

Exceptions

ArgumentException

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

ArgumentNullException

The [name](#), [nodeId](#) or [parentNodeId](#) is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, Object)

Initializes a new instance of the [OpcAddPropertyNode](#) class using the specified [type](#) of property node to add, which shall be accessible by the [name](#) and [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using [HasProperty](#) as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, object value)
```

Parameters

type OpcVariableType

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name OpcName

The [OpcName](#) through that the new property node can be accessed.

nodeId OpcNodeId

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

parentNodeId OpcNodeId

The `OpcNodeId` of the parent node to reference using `HasProperty` as the type of reference.

`value` `Object`

The initial value of the new property node.

Exceptions

ArgumentException

The `parentNodeId` is equals `Null` or `name` is equals `Null`.

ArgumentNullException

The `name`, `nodeId` or `parentNodeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcNodeId)

Initializes a new instance of the `OpcAddPropertyNode` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId parentNodeId, OpcNodeId referenceTypeId)
```

Parameters

`type` `OpcVariableType`

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

`name` `OpcName`

The `OpcName` through that the new property node can be accessed.

`nodeId` `OpcNodeId`

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` `OpcNodeId`

The `OpcNodeId` of the parent node to reference using the type of reference identified by `referenceTypeId`.

`referenceTypeId` `OpcNodeId`

The `OpcNodeId` which identifies the type of reference to use for the new node and the existing parent node identified by `parentNodeId`.

Exceptions

ArgumentException

The `parentNodeId` or `referenceTypeId` is equals `Null` or `name` is equals `Null`.

ArgumentNullException

The `name`, `nodeId`, `parentNodeId` or `referenceTypeId` is a null reference (Nothing in Visual Basic).

OpcAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcNodeId, Object)

Initializes a new instance of the `OpcAddPropertyNode` class using the specified `type` of property node to add, which shall be accessible by the `name` and `nodeId` defined. The new node will be a child of the node identified by `parentNodeId` using the type of reference identified by the `referenceTypeId` specified.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcNodeId referenceTypeId, object value)
```

Parameters

`type` OpcVariableType

One of the members defined by the `OpcVariableType` enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

`name` OpcName

The `OpcName` through that the new property node can be accessed.

`nodeId` OpcNodeId

The `OpcNodeId` through that the new node can be identified and accessed. In case there `Null` is specified the server will determine the according `OpcNodeId` by its own.

`parentNodeId` OpcNodeId

The `OpcNodeId` of the parent node to reference using the type of reference identified by `referenceTypeId`.

`referenceTypeId` OpcNodeId

The `OpcNodeId` which identifies the type of reference to use for the new node and the existing parent node identified by `parentNodeId`.

`value` Object

The initial value of the new property node.

Exceptions

ArgumentException

The `parentNodeId` or `referenceTypeId` is equals `Null` or `name` is equals `Null`.

ArgumentNullException

The `name`, `nodeId`, `parentNodeId` or `referenceTypeId` is a null reference (Nothing in Visual Basic).

OpAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcReferenceType)

Initializes a new instance of the [OpAddPropertyNode](#) class using the specified [type](#) of property node to add, which shall be accessible by the [name](#) and [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using the [referenceType](#) specified as the type of reference.

C#

```
protected OpAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcReferenceType referenceType)
```

Parameters

[type](#) [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

[name](#) [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

[nodeId](#) [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

[parentNodeId](#) [OpcNodeId](#)

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

[referenceType](#) [OpcReferenceType](#)

One of the members defined by the [OpcReferenceType](#) enumeration to use to setup the reference between the new node and the existing parent node identified by [parentNodeId](#).

Exceptions

[ArgumentException](#)

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

[ArgumentNullException](#)

The [name](#), [nodeId](#) or [parentNodeId](#) is a null reference (Nothing in Visual Basic).

OpAddPropertyNode(OpcVariableType, OpcName, OpcNodeId, OpcNodeId, OpcReferenceType, Object)

Initializes a new instance of the [OpAddPropertyNode](#) class using the specified [type](#) of property node to add, which shall be accessible by the [name](#) and [nodeId](#) defined. The new node will be a child of the node identified by [parentNodeId](#) using the [referenceType](#) specified as the type of reference.

C#

```
protected OpcAddPropertyNode(OpcVariableType type, OpcName name, OpcNodeId nodeId, OpcNodeId
parentNodeId, OpcReferenceType referenceType, object value)
```

Parameters

type [OpcVariableType](#)

One of the members defined by the [OpcVariableType](#) enumeration which identifies the predefined underlying type definition the new node will represent an instance of.

name [OpcName](#)

The [OpcName](#) through that the new property node can be accessed.

nodeId [OpcNodeId](#)

The [OpcNodeId](#) through that the new node can be identified and accessed. In case there [Null](#) is specified the server will determine the according [OpcNodeId](#) by its own.

parentNodeId [OpcNodeId](#)

The [OpcNodeId](#) of the parent node to reference using [HasProperty](#) as the type of reference.

referenceType [OpcReferenceType](#)

One of the members defined by the [OpcReferenceType](#) enumeration to use to setup the reference between the new node and the existing parent node identified by [parentNodeId](#).

value [Object](#)

The initial value of the new property node.

Exceptions

[ArgumentException](#)

The [parentNodeId](#) is equals [Null](#) or [name](#) is equals [Null](#).

[ArgumentNullException](#)

The [name](#), [nodeId](#) or [parentNodeId](#) is a null reference (Nothing in Visual Basic).

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