

# OpcConditionVariableNode<T> Members

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcConditionVariableNode<T>](#) type exposes the following members.

## Constructors

### OpcConditionVariableNode(IopcNode, OpcName)

Initializes a new instance of the [OpcConditionVariableNode`1](#) class accessible by the `name` specified as a child node of the `parent` node given.

**C#**

```
public OpcConditionVariableNode(IopcNode parent, OpcName name)
```

#### Parameters

`parent` [IopcNode](#)

The [IopcNode](#) used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

`name` [OpcName](#)

The [OpcName](#) through that the new condition variable node can be accessed.

### OpcConditionVariableNode(IopcNode, OpcName, OpcNodeId)

Initializes a new instance of the [OpcConditionVariableNode`1](#) class accessible by the `name` and `id` specified as a child node of the `parent` node given.

**C#**

```
public OpcConditionVariableNode(IopcNode parent, OpcName name, OpcNodeId id)
```

#### Parameters

`parent` [IopcNode](#)

The [IopcNode](#) used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

`name` [OpcName](#)

The [OpcName](#) through that the new condition variable node can be accessed.

## **id** OpcNodeld

The **OpcNodeld** through that the new condition variable node can be identified and accessed.

# OpcConditionVariableNode(IOPcNode, OpcName, OpcNodeld, T)

Initializes a new instance of the **OpcConditionVariableNode`1** class accessible by the **name** and **id** specified with the initial value defined by **value** as a child node of the **parent** node given.

## C#

```
public OpcConditionVariableNode(IOPcNode parent, OpcName name, OpcNodeId id, T value)
```

## Parameters

### **parent** IOPcNode

The **IOPcNode** used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

### **name** OpcName

The **OpcName** through that the new condition variable node can be accessed.

### **id** OpcNodeld

The **OpcNodeld** through that the new condition variable node can be identified and accessed.

### **value** T

The initial value of the new condition variable node.

# OpcConditionVariableNode(IOPcNode, OpcName, T)

Initializes a new instance of the **OpcConditionVariableNode`1** class accessible by the **name** specified with the initial value defined by **value** as a child node of the **parent** node given.

## C#

```
public OpcConditionVariableNode(IOPcNode parent, OpcName name, T value)
```

## Parameters

### **parent** IOPcNode

The **IOPcNode** used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

### **name** OpcName

The **OpcName** through that the new condition variable node can be accessed.

### **value** T

The initial value of the new condition variable node.

## OpcConditionVariableNode(OpcName)

Initializes a new instance of the `OpcConditionVariableNode`1` class accessible by the `name` specified.

**C#**

```
public OpcConditionVariableNode(OpcName name)
```

### Parameters

`name` `OpcName`

The `OpcName` through that the new condition variable node can be accessed.

## OpcConditionVariableNode(OpcName, OpcNodeId)

Initializes a new instance of the `OpcConditionVariableNode`1` class accessible by the `name` and `id` specified.

**C#**

```
public OpcConditionVariableNode(OpcName name, OpcNodeId id)
```

### Parameters

`name` `OpcName`

The `OpcName` through that the new condition variable node can be accessed.

`id` `OpcNodeId`

The `OpcNodeId` through that the new condition variable node can be identified and accessed.

## OpcConditionVariableNode(OpcName, OpcNodeId, T)

Initializes a new instance of the `OpcConditionVariableNode`1` class accessible by the `name` and `id` specified with the initial value given by `value`.

**C#**

```
public OpcConditionVariableNode(OpcName name, OpcNodeId id, T value)
```

### Parameters

`name` `OpcName`

The `OpcName` through that the new condition variable node can be accessed.

`id` `OpcNodeId`

The `OpcNodeId` through that the new condition variable node can be identified and accessed.

**value T**

The initial value of the new condition variable node.

## OpcConditionVariableNode(OpcName, T)

Initializes a new instance of the [OpcConditionVariableNode`1](#) class accessible by the `name` specified with the initial value given by `value`.

**C#**

```
public OpcConditionVariableNode(OpcName name, T value)
```

### Parameters

**name OpcName**

The [OpcName](#) through that the new condition variable node can be accessed.

**value T**

The initial value of the new condition variable node.

## Properties

### DataType

Gets or sets a value which defines a pre-defined used [DataTypeld](#) as one of the members defined by the [OpcDataType](#) enumeration to simplify querying standard data types.

**C#**

```
public override OpcDataType DataType { get; set; }
```

### Property Value

[OpcDataType](#)

One of the members defined by the [OpcDataType](#) enumeration.

### Value

Gets or sets the value of the condition variable node.

**C#**

```
public T Value { get; set; }
```

### Property Value

T

A **T** representing the value of the condition variable node. This can be also a null reference (Nothing in Visual Basic).

# Methods

## InitializeDefaults()

Initializes the default values used by the [OpcConditionVariableNode`1](#).

**C#**

```
protected override void InitializeDefaults()
```

### Remarks

This method is used to ensure the availability of appropriate node specific default values. For more information like when this method is to be overwritten see [InitializeDefaults](#).

## ReadGenericValue(OpcReadVariableValueContext)

Reads the condition variable node value using the **context** specified.

**C#**

```
public T ReadGenericValue(OpcReadVariableValueContext context)
```

### Parameters

**context** [OpcReadVariableValueContext](#)

The [OpcReadVariableValueContext](#) to use to read the condition variable node value.

### Returns

**T**

The **T** condition variable node value associated with this node and read using the **context** specified. This can also be a null reference (Nothing in Visual Basic).

### Exceptions

[ArgumentNullException](#)

The **context** is a null reference (Nothing in Visual Basic).

# WriteGenericValue(OpcWriteVariableValueContext, T)

Writes the `value` to the condition variable node value using the `context` specified.

## C#

```
public void WriteGenericValue(OpcWriteVariableValueContext context, T value)
```

## Parameters

`context` OpcWriteVariableValueContext

The `OpcWriteVariableValueContext` to use to write the condition variable node `value` specified.

`value` T

The `T` to write to the condition variable node value.

## Exceptions

`ArgumentNullException`

The `context` is a null reference (Nothing in Visual Basic).

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