

# OpcDataTypeMembersAttribute Members

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcDataTypeMembersAttribute](#) type exposes the following members.

## Constructors

### OpcDataTypeMembersAttribute(OpcMemberOrigins)

Initializes a new instance of the [OpcDataTypeMembersAttribute](#) class using the [origins](#) specified.

**C#**

```
public OpcDataTypeMembersAttribute(OpcMemberOrigins origins)
```

#### Parameters

[origins](#) [OpcMemberOrigins](#)

A combination of the members defined by the [OpcMemberOrigins](#) enumeration to use to select the members which shall be encoded / decoded for the data type on which the attribute has been applied.

## Properties

### Origins

Gets the criterions to use to select the appropriate members of a data type to respect whenever an instance of the data type, to which the current [OpcDataTypeMembersAttribute](#) has been applied, is encoded / decoded.

**C#**

```
public OpcMemberOrigins Origins { get; }
```

#### Property Value

[OpcMemberOrigins](#)

A combination of the members defined by the [OpcMemberOrigins](#) enumeration.



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