

OpcDirectoryPathProbing Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcDirectoryPathProbing](#) type exposes the following members.

Constructors

OpcDirectoryPathProbing(String)

Initializes a new instance of the [OpcDirectoryPathProbing](#) class using the `path` information specified.

C#

```
public OpcDirectoryPathProbing(string path)
```

Parameters

`path` [String](#)

The path to a directory in the file system to evaluate.

Exceptions

[ArgumentException](#)

The `path` is an empty string.

[ArgumentNullException](#)

The `path` is a null reference (Nothing in Visual Basic).

Properties

Path

Gets the path to the directory in the file system to evaluate when calling [Evaluate](#).

C#

```
public string Path { get; }
```

Property Value

[String](#)

The relative or absolute, local or remote path to a directory in the file system which is to be evaluated on every call to [Evaluate](#).

Methods

EvaluateCore()

Processes the implementation specific evaluation of the [Path](#) associated with this [OpcDirectoryPathProbing](#) instance and offers the determined and fulfilled path information accordingly.

C#

```
protected override string EvaluateCore()
```

Returns

[String](#)

The full qualified [String](#)-based path which fulfills the needs of this probing or a null reference (Nothing in Visual Basic) if the path information could not fulfill at least one of the requirements of this probing.

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