OpcEncodingType Enum

Namespace: Opc.UaFx
Assemblies: Opc.UaFx.Advanced.dll

Defines the different types / formats of information encoding supported.

C#

```
public enum OpcEncodingType
```

Inheritance Object › ValueType › Enum › OpcEncodingType

Fields

Name	Value	Description
Binary	0	Encodes information using its binary representation 'byte-by-byte' according their endianess. This type of encoding additionally uses meta-fields (within the binary data-stream) to identify for example the number of characters in a String or the number of items in an array. The resulting binary data-stream is transported with the most less effort in comparison will all supported encoding types.
Xml	1	Encodes information using XML-based data-serialization. The thereby String-based representation of the information encoded describes the transported data in a human readable way.

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