

OpcMemberLength Class

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll

Declares the total number of bytes or the number of instances of the type referenced by a member either direct or indirect by referencing a different member its value defines the length of the member.

C#

```
public class OpcMemberLength
```

Inheritance [Object](#) > OpcMemberLength

Constructors

| Name | Description |
|---|--|
| OpcMemberLength(Int64) | Initializes a new instance of the OpcMemberLength class which defines the total number of bytes or the number of instances of the type referenced by a member using the value specified. Using this constructor results in a OpcMemberLength which provides the length direct using the value as the length. |
| OpcMemberLength(String) | Initializes a new instance of the OpcMemberLength class which refers to the length member using its name specified. Using this constructor results in a OpcMemberLength which provides the length indirect using a different member using its name . |

Properties

| Name | Description |
|-----------------------|--|
| Name | Gets the name of the length member its value indicates the number of bytes or the number of instances. |
| Value | Gets the total number of bytes or the number of instances. |

Methods

| Name | Description |
|--------------------------|---|
| ToString | Returns a String representing the information used by the current OpcMemberLength . |

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