

# OpcMethodExecuteCallback Delegate

**Namespace:** Opc.UaFx

**Assemblies:** Opc.UaFx.Advanced.dll

Performs the tasks necessary to implement the logic associated with a specific method using the **context** and **inputArguments** specified.

## C#

```
public delegate void OpcMethodExecuteCallback(OpcMethodContext context, IList<object>
inputArguments, IList<object> outputArguments);
```

## Parameters

**context** [OpcMethodContext](#)

The [OpcMethodContext](#) which provides the contextual information required to execute the method.

**inputArguments** [IList<Object>](#)

The generic list of [Object](#) values to use / respect during the execution of the method.

**outputArguments** [IList<Object>](#)

The generic list of [Object](#) values to use for out, ref (in Visual Basic ByRef) and returned values.

## Remarks

Any OPC UA related result information is to be set using the [Result](#) property of the **context**.



# Table of Contents

Remarks ..... 1