

OpcNodeGlobalization Class

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll

Provides mechanisms to control the localization of data and information used by a node.

C#

```
public class OpcNodeGlobalization
```

Inheritance [Object](#) > OpcNodeGlobalization

Properties

Name	Description
Cultures	Gets a sequence of CultureInfo objects associated with the resources maintained by the current OpcNodeGlobalization .
Locales	Gets a sequence of String objects representing the CultureInfo.Name of the Cultures associated with the resources maintained by the current OpcNodeGlobalization .
Values	Gets a sequence of String objects representing the resources associated with the Cultures maintained by the current OpcNodeGlobalization .

Methods

Name	Description
Add(CultureInfo, String)	Adds or overrides the specified resource value associated with the culture specified.
Add(String, String)	Adds or overrides the specified resource value associated with the culture identified by cultureName .
Clear	Removes all resources associated with the Cultures .
Remove(CultureInfo)	Removes the resource associated with the culture specified.
Remove(String)	Removes the resource associated with the culture identified by cultureName .
Translate(OpcContext, OpcText)	

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