

OpcNonExclusiveDeviationAlarmNode Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcNonExclusiveDeviationAlarmNode](#) type exposes the following members.

Constructors

OpcNonExclusiveDeviationAlarmNode(IOpcNode, OpcName, OpcLimitAlarmStates)

Initializes a new instance of the [OpcNonExclusiveDeviationAlarmNode](#) class accessible by the **name** specified as a child node of the **parent** node given.

C#

```
public OpcNonExclusiveDeviationAlarmNode(IOpcNode parent, OpcName name, OpcLimitAlarmStates supportedLimits)
```

Parameters

parent [IOpcNode](#)

The [IOpcNode](#) used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

name [OpcName](#)

The [OpcName](#) through that the new non exclusive deviation alarm node can be accessed.

supportedLimits [OpcLimitAlarmStates](#)

One or more members defined by the [OpcLimitAlarmStates](#) enumeration identifying the limits defined by the alarm.

OpcNonExclusiveDeviationAlarmNode(IOpcNode, OpcName, OpcNodeId, OpcLimitAlarmStates)

Initializes a new instance of the [OpcNonExclusiveDeviationAlarmNode](#) class accessible by the **name** and **id** specified as a child node of the **parent** node given.

C#

```
public OpcNonExclusiveDeviationAlarmNode(IOpcNode parent, OpcName name, OpcNodeId id, OpcLimitAlarmStates supportedLimits)
```

Parameters

parent [IOpcNode](#)

The [IOpcNode](#) used as the parent node or a null reference (Nothing in Visual Basic) in the case there is no parent node available.

name [OpcName](#)

The [OpcName](#) through that the new non exclusive deviation alarm node can be accessed.

id [OpcNodeId](#)

The [OpcNodeId](#) through that the new non exclusive deviation alarm node can be identified and accessed.

supportedLimits [OpcLimitAlarmStates](#)

One or more members defined by the [OpcLimitAlarmStates](#) enumeration identifying the limits defined by the alarm.

OpcNonExclusiveDeviationAlarmNode(OpcName, OpcLimitAlarmStates)

Initializes a new instance of the [OpcNonExclusiveDeviationAlarmNode](#) class accessible by the **name** specified.

C#

```
public OpcNonExclusiveDeviationAlarmNode(OpcName name, OpcLimitAlarmStates supportedLimits)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new non exclusive deviation alarm node can be accessed.

supportedLimits [OpcLimitAlarmStates](#)

One or more members defined by the [OpcLimitAlarmStates](#) enumeration identifying the limits defined by the alarm.

OpcNonExclusiveDeviationAlarmNode(OpcName, OpcNodeId, OpcLimitAlarmStates)

Initializes a new instance of the [OpcNonExclusiveDeviationAlarmNode](#) class accessible by the **name** and **id** with the **supportedLimits** specified.

C#

```
public OpcNonExclusiveDeviationAlarmNode(OpcName name, OpcNodeId id, OpcLimitAlarmStates supportedLimits)
```

Parameters

name [OpcName](#)

The [OpcName](#) through that the new non exclusive deviation alarm node can be accessed.

id [OpcNodeId](#)

The [OpcNodeId](#) through that the new non exclusive deviation alarm node can be identified and accessed.

supportedLimits [OpcLimitAlarmStates](#)

One or more members defined by the [OpcLimitAlarmStates](#) enumeration identifying the limits defined by the alarm.

Properties

DefaultTypeDefinitionId

Gets the default identifier which identifies the node that defines the underlying node type from that this [OpcInstanceNode](#) has been created.

C#

```
protected override OpcNodeId DefaultTypeDefinitionId { get; }
```

Property Value

[OpcNodeId](#)

The [OpcNodeId](#) of the type node from that this [OpcInstanceNode](#) has been created from. These type node defines the typical structure of an instance node of its type definition. If there exists no specific type definition node a null reference (Nothing in Visual Basic).

SetpointNodeId

Gets or sets the node identifier of the set point used in the deviation calculation.

C#

```
public OpcNodeId SetpointNodeId { get; set; }
```

Property Value

[OpcNodeId](#)

An instance of the [OpcNodeId](#) if the variable is in the address space; otherwise [Null](#).

SetpointNodeIdNode

Gets the [OpcNodeIdPropertyNode](#) of the [SetpointNodeId](#) property.

C#

```
public OpcNodeIdPropertyNode SetpointNodeIdNode { get; }
```

Property Value

[OpcNodeIdPropertyNode](#)

An instance of the [OpcNodeIdPropertyNode](#) class.

Methods

CreateBranchCore()

Creates a new instance of the [OpcNonExclusiveDeviationAlarmNode](#) using the same [Id](#) and [Name](#) as this node.

C#

```
protected override OpcConditionNode CreateBranchCore()
```

Returns

[OpcConditionNode](#)

A new instance of the [OpcNonExclusiveDeviationAlarmNode](#) identifiable and accessible through the same [Id](#) and [Name](#) as this node.

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