OpcNonExclusiveLimitAlarm Members

Namespace: Opc.UaFx
Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll
The OpcNonExclusiveLimitAlarm type exposes the following members.

Constructors

OpcNonExclusiveLimitAlarm(IOpcReadOnlyNodeDataStore)

Initializes a new instance of the OpcNonExclusiveLimitAlarm class using the `dataStore` specified.

C#

```
public OpcNonExclusiveLimitAlarm(IOpcReadOnlyNodeDataStore dataStore)
```

Parameters

`dataStore` IOpcReadOnlyNodeDataStore

The IOpcReadOnlyNodeDataStore of the 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode' to represent.

Exceptions

ArgumentNullException

The `dataStore` is a null reference (Nothing in Visual Basic).

Properties

IsHigh

Gets a value indicating whether the alarm applies to the HighLimit in a non-exclusive manner.

C#

```
public bool IsHigh { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsHigh'.

IsHighHigh

Gets a value indicating whether the alarm applies to the 'Opc.UaFx.OpcLimitAlarmNode.HighHighLimit' in a non-exclusive manner.

C#

```
public bool IsHighHigh { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsHighHigh'.

IsLow

Gets a value indicating whether the alarm applies to the LowLimit in a non-exclusive manner.

C#

```
public bool IsLow { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsLow'.

IsLowLow

Gets a value indicating whether the alarm applies to the LowLowLimit in a non-exclusive manner.

C#

```
public bool IsLowLow { get; }
```

Property Value

Boolean

A value indicating the alarm circumstances using non-exclusive limits. For more information see 'Opc.UaFx.OpcNonExclusiveLimitAlarmNode.IsLowLow'.

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