

OpcTypeNode Members

Namespace: Opc.UaFx

Assemblies: Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcTypeNode](#) type exposes the following members.

Properties

IsAbstract

Gets or sets a value indicating whether the [OpcTypeNode](#) is abstract and must be overridden.

C#

```
public bool IsAbstract { get; set; }
```

Property Value

[Boolean](#)

The value true if the [OpcTypeNode](#) is abstract; otherwise the value false.

SuperTypeId

Gets or sets the identifier of the [OpcTypeNode](#) which represents the super type of the type represented by this [OpcTypeNode](#).

C#

```
public OpcNodeId SuperTypeId { get; set; }
```

Property Value

[OpcNodeId](#)

The [OpcNodeId](#) of the super type node of the type node represented; otherwise a null reference (Nothing in Visual Basic) if there is no super type node.

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