# OpcWriteTextPropertyValueCallback Delegate

**Namespace:** Opc.UaFx
**Assemblies:** Opc.UaFx.Advanced.dll

Represents the method that will write the value of a text property node.

**C#**

```
public delegate OpcPropertyValue<OpcText>
OpcWriteTextPropertyValueCallback(OpcWritePropertyValueContext<OpcTextPropertyNode> context,
OpcPropertyValue<OpcText> value);
```

### Parameters

`context` OpcWritePropertyValueContext<OpcTextPropertyNode>

The OpcWritePropertyValueContext´1 to use to write the text property value.

`value` OpcPropertyValue<OpcText>

The OpcPropertyValue´1 to write.

### Returns

OpcPropertyValue<OpcText>

The OpcPropertyValue´1 written.

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