

OpcConditionNodeExtension Class

Namespace: Opc.UaFx.Server

Assemblies: Opc.UaFx.Advanced.dll

Provides static (Shared in Visual Basic) extension methods to manage [OpcConditionNode](#) objects.

C#

```
public static class OpcConditionNodeExtension
```

Inheritance [Object](#) > OpcConditionNodeExtension

Methods

Name	Description
ActivateDialog(OpcDialogConditionNode, OpcContext)	Activates the dialog of the conditionNode specified using the further specified context .
ChangeComment(OpcConditionNode, OpcContext, OpcText)	Changes the condition 'Comment' state of the conditionNode specified using the further specified context without raising change events.
ChangeComment(OpcConditionNode, OpcContext, OpcText, String)	Changes the condition 'Comment' state of the conditionNode specified using the further specified context without raising change events.
ChangelsAcked(OpcAcknowledgeableConditionNode, OpcContext, Boolean)	Changes the condition 'Aked' state of the conditionNode specified using the further specified context without raising change events.
ChangelsActive(OpcAlarmConditionNode, OpcContext, Boolean)	Changes the condition 'Active' state of the conditionNode specified using the further specified context without raising change events.
ChangelsConfirmed(OpcAcknowledgeableConditionNode, OpcContext, Boolean)	Changes the condition 'Confirmed' state of the conditionNode specified using the further specified context without raising change events.
ChangelsEnabled(OpcConditionNode, OpcContext, Boolean)	Changes the condition 'Enabled' state of the conditionNode specified using the further specified context without raising change events.
ChangelsSuppressed(OpcAlarmConditionNode, OpcContext, Boolean)	Changes the condition 'Suppressed' state of the conditionNode specified using the further specified context without raising change events.

Name	Description
ChangeLimitState(OpcExclusiveLimitAlarmNode, OpcContext, OpcLimitAlarmStates)	Changes the condition current limit alarm state of the conditionNode specified using the further specified context .
ChangeLimitState(OpcNonExclusiveLimitAlarmNode, OpcContext, OpcLimitAlarmStates)	Changes the condition current limit alarm state of the conditionNode specified using the further specified context .
ChangeSeverity(OpcConditionNode, OpcContext, OpcEventSeverity)	Changes the condition 'Severity' of the conditionNode specified using the further specified context without raising change events.
ChangeShelving(OpcAlarmConditionNode, OpcContext, Boolean)	Changes the condition 'Shelving' of the conditionNode specified using the further specified context .
ChangeShelving(OpcAlarmConditionNode, OpcContext, Boolean, Boolean)	Changes the condition 'Shelving' of the conditionNode specified using the further specified context .
ChangeShelving(OpcAlarmConditionNode, OpcContext, Boolean, Boolean, TimeSpan)	Changes the condition 'Shelving' of the conditionNode specified using the further specified context .
RespondDialog(OpcDialogConditionNode, OpcContext, Int32)	Changes the dialog response of the conditionNode specified using the further specified context .

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