

# OpcNodeHistorian Members

**Namespace:** Opc.UaFx.Server

**Assemblies:** Opc.UaFx.Advanced.dll, Opc.UaFx.Advanced.dll

The [OpcNodeHistorian](#) type exposes the following members.

## Constructors

### OpcNodeHistorian(OpcNodeManager, OpcVariableNode)

C#

```
public OpcNodeHistorian(OpcNodeManager owner, OpcVariableNode node)
```

#### Parameters

**owner** [OpcNodeManager](#)

**node** [OpcVariableNode](#)

#### Exceptions

[ArgumentNullException](#)

### OpcNodeHistorian(OpcNodeManager, OpcVariableNode, Int32)

C#

```
public OpcNodeHistorian(OpcNodeManager owner, OpcVariableNode node, int capacity)
```

#### Parameters

**owner** [OpcNodeManager](#)

**node** [OpcVariableNode](#)

**capacity** [Int32](#)

## Exceptions

[ArgumentNullException](#)

[ArgumentOutOfRangeException](#)

# OpcNodeHistorian(OpcNodeManager, OpcVariableNode, Int32, Int32)

## C#

```
public OpcNodeHistorian(OpcNodeManager owner, OpcVariableNode node, int capacity, int modifiedCapacity)
```

## Parameters

**owner** [OpcNodeManager](#)

**node** [OpcVariableNode](#)

**capacity** [Int32](#)

**modifiedCapacity** [Int32](#)

## Exceptions

[ArgumentNullException](#)

[ArgumentOutOfRangeException](#)

# Properties

## AutoUpdateHistory

## C#

```
public bool AutoUpdateHistory { get; set; }
```

## Property Value

Boolean

# History

C#

```
public OpcNodeHistory<OpcHistoryValue> History { get; }
```

## Property Value

OpcNodeHistory<OpcHistoryValue>

# ModifiedHistory

C#

```
public OpcNodeHistory<OpcModifiedHistoryValue> ModifiedHistory { get; }
```

## Property Value

OpcNodeHistory<OpcModifiedHistoryValue>

# Node

C#

```
public OpcVariableNode Node { get; }
```

## Property Value

OpcVariableNode

# Owner

C#

```
public OpcNodeManager Owner { get; }
```

## Property Value

OpcNodeManager

# SyncRoot

C#

```
public object SyncRoot { get; }
```

## Property Value

Object

# Methods

## CreateHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection)

C#

```
public OpcStatusCollection CreateHistory(OpcContext context, OpcHistoryModificationInfo modificationInfo, OpcValueCollection values)
```

## Parameters

context OpcContext

modificationInfo OpcHistoryModificationInfo

values OpcValueCollection

## Returns

OpcStatusCollection

## Exceptions

ArgumentNullException

## DeleteHistory(OpcContext, OpcHistoryModificationInfo, IEnumerable<DateTime>)

C#

```
public OpcStatusCollection DeleteHistory(OpcContext context, OpcHistoryModificationInfo  
modificationInfo, IEnumerable<DateTime> times)
```

## Parameters

**context** OpcContext

**modificationInfo** OpcHistoryModificationInfo

**times** IEnumerable<DateTime>

## Returns

OpcStatusCollection

## Exceptions

ArgumentNullException

# DeleteHistory(OpcContext, OpcHistoryModificationInfo, Nullable<DateTime>, Nullable<DateTime>, OpcDeleteHistoryOptions)

## C#

```
public OpcStatusCollection DeleteHistory(OpcContext context, OpcHistoryModificationInfo  
modificationInfo, DateTime? startTime, DateTime? endTime, OpcDeleteHistoryOptions options)
```

## Parameters

**context** OpcContext

**modificationInfo** OpcHistoryModificationInfo

**startTime** Nullable<DateTime>

**endTime** Nullable<DateTime>

options [OpcDeleteHistoryOptions](#)

## Returns

[OpcStatusCollection](#)

## Exceptions

[ArgumentNullException](#)

# DeleteHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection)

## C#

```
public OpcStatusCollection DeleteHistory(OpcContext context, OpcHistoryModificationInfo  
modificationInfo, OpcValueCollection values)
```

## Parameters

context [OpcContext](#)

modificationInfo [OpcHistoryModificationInfo](#)

values [OpcValueCollection](#)

## Returns

[OpcStatusCollection](#)

## Exceptions

[ArgumentNullException](#)

# ReadHistory(OpcContext, Nullable<DateTime>,

# Nullable<DateTime>, OpcReadHistoryOptions)

C#

```
public IEnumerable<OpcHistoryValue> ReadHistory(OpcContext context, DateTime? startTime,
DateTime? endTime, OpcReadHistoryOptions options)
```

## Parameters

**context** OpcContext

**startTime** Nullable<DateTime>

**endTime** Nullable<DateTime>

**options** OpcReadHistoryOptions

## Returns

IEnumerable<OpcHistoryValue>

# ReplaceHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection)

C#

```
public OpcStatusCollection ReplaceHistory(OpcContext context, OpcHistoryModificationInfo
modificationInfo, OpcValueCollection values)
```

## Parameters

**context** OpcContext

**modificationInfo** OpcHistoryModificationInfo

**values** OpcValueCollection

## Returns

OpcStatusCollection

## Exceptions

[ArgumentNullException](#)

# UpdateHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection)

## C#

```
public OpcStatusCollection UpdateHistory(OpcContext context, OpcHistoryModificationInfo  
modificationInfo, OpcValueCollection values)
```

## Parameters

`context` [OpcContext](#)

`modificationInfo` [OpcHistoryModificationInfo](#)

`values` [OpcValueCollection](#)

## Returns

[OpcStatusCollection](#)

## Exceptions

[ArgumentNullException](#)

# Table of Contents

- Constructors** ..... 1
  - OpcNodeHistorian(OpcNodeManager, OpcVariableNode) ..... 1
  - OpcNodeHistorian(OpcNodeManager, OpcVariableNode, Int32) ..... 1
  - OpcNodeHistorian(OpcNodeManager, OpcVariableNode, Int32, Int32) ..... 2
- Properties** ..... 2
  - AutoUpdateHistory ..... 2
  - History ..... 3
  - ModifiedHistory ..... 3
  - Node ..... 3
  - Owner ..... 3
  - SyncRoot ..... 4
- Methods** ..... 4
  - CreateHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection) ..... 4
  - DeleteHistory(OpcContext, OpcHistoryModificationInfo, IEnumerable<DateTime>) ..... 4
  - DeleteHistory(OpcContext, OpcHistoryModificationInfo, Nullable<DateTime>, Nullable<DateTime>, OpcDeleteHistoryOptions) ..... 5
  - DeleteHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection) ..... 6
  - ReadHistory(OpcContext, Nullable<DateTime>, Nullable<DateTime>, OpcReadHistoryOptions) ..... 6
  - ReplaceHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection) ..... 7
  - UpdateHistory(OpcContext, OpcHistoryModificationInfo, OpcValueCollection) ..... 8

