OpcStateMachineNodeExtension Class

Namespace: Opc.UaFx.Server
Assemblies: Opc.UaFx.Advanced.dll

Provides static (Shared in Visual Basic) extension methods to manage OpcStateMachineNode objects.

C#

```
public static class OpcStateMachineNodeExtension
```

Inheritance Object › OpcStateMachineNodeExtension

Methods

Name	Description
ChangeState(OpcFiniteStateMachineNode, OpcContext, UInt32)	Changes the current state of the `stateMachineNode` specified using the further specified `context`.

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