

ConnectionEventArgs Class

Provides data for the [Connected](#), [Connecting](#), [Disconnected](#), [DisconnectingStarting](#), [Started](#), [Stopping](#), [Stopped](#) events.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[Rfc1006LibNet.Advanced.EventArgs.ConnectionEventArgs](#)

Namespace: [Rfc1006LibNet.Advanced.EventArgs](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public class ConnectionEventArgs : EventArgs
```

The [ConnectionEventArgs](#) type exposes the following members.

Constructors

--	Name	Description
	ConnectionEventArgs	Initializes a new instance of the ConnectionEventArgs class using the specified <i>source</i> , <i>handled</i> and <i>endPoint</i> information.

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Properties

--	Name	Description
	EndPoint	Gets or sets a network endpoint as an IP address, port number, destination TSAP and a source TSAP.
	Handled	Gets or sets a value indicating whether the present state of the event handling for the specific connection event as it travels the route.
	OriginalSource	Gets the original reporting source as determined by pure hit testing, before any possible Source adjustment by a parent class.
	Source	Gets or sets a reference to the object that raised the event.

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See Also

Reference

[Rfc1006LibNet.Advanced.EventArgs Namespace](#)

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