TransferEventArgs Constructor

Initializes a new instance of the TransferEventArgs class using the specified *source*, *handled*, *buffer*, *bufferLength* information.

Namespace: Rfc1006LibNet.Advanced.EventArgs
Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public TransferEventArgs(
    Rfc1006Base source,
    bool handled,
    byte[] buffer,
    int bufferLength
)
```

Parameters

source
Type: Rfc1006LibNet.Advanced.Rfc1006Base
A reference to the object that raised the event.
handled
Type: System.Boolean
A value that indicates the present state of the event handling for the specific transfer event as it travels the route.
buffer
Type: System.Byte[]
An array of type Byte that is the location in memory to store data read from the RFC1006 communication.
bufferLength
Type: System.Int32
Stores the number of bytes read from the RFC1006 communication.

See Also

Reference

TransferEventArgs Class
Rfc1006LibNet.Advanced.EventArgs Namespace

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