Rfc1006Base.AliveTime Property

Gets or sets the time in milliseconds when the server will disconnect if the client is not responding

Namespace: Rfc1006LibNet.Advanced
Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public int AliveTime { get; set; }
```

Property Value

Type: Int32

See Also

Reference

Rfc1006Base Class
Rfc1006LibNet.Advanced Namespace

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