Rfc1006Server Constructor (Byte[], Byte[], Int32)

Initializes a new instance of the Rfc1006Server class using the specified *remoteTSAP*, and *localTSAP* and *aliveTime* information.

Namespace: Rfc1006LibNet.Advanced
Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```
public Rfc1006Server(
    byte[] remoteTSAP,
    byte[] localTSAP,
    int aliveTime
)
```

Parameters

remoteTSAP
Type: System.Byte[]
To use to identifier the client TSAP.
localTSAP
Type: System.Byte[]
To use to identifier the server TSAP.
aliveTime
Type: System.Int32
Stores the time in milliseconds when the server will disconnect if the client is not responding

Exceptions

Exception	Condition
ArgumentOutOfRangeException	The is lower than zero.

See Also

Reference

Rfc1006Server Class

Rfc1006Server Overload
Rfc1006LibNet.Advanced Namespace

Table of Contents

Syntax 1
Parameters 1
Exceptions 1
See Also 1
Reference 1