

Rfc1006Server Constructor (IPAddress, Byte[], Byte[], Int32)

Initializes a new instance of the [Rfc1006Server](#) class using the specified *address*, *remoteTSAP*, *localTSAP* and *aliveTime* information.

Namespace: [Rfc1006LibNet.Advanced](#)

Assembly: Rfc1006LibNet.Advanced (in Rfc1006LibNet.Advanced.dll) Version: 1.0.2.0 (1.0.5.3)

Syntax

C#

```

public Rfc1006Server(
    IPAddress address,
    byte[] remoteTSAP,
    byte[] localTSAP,
    int aliveTime
)
    
```

Parameters

address

Type: [System.Net.IPAddress](#)

The [IPAddress](#) to use to identifier the client IP.

remoteTSAP

Type: [System.Byte\[\]](#)

To use to identifier the client TSAP.

localTSAP

Type: [System.Byte\[\]](#)

To use to identifier the server TSAP.

aliveTime

Type: [System.Int32](#)

Stores the time in milliseconds when the server will disconnect if the client is not responding

Exceptions

Exception	Condition
ArgumentNullException	The <i>address</i> is a null reference (Nothing in Visual Basic).
ArgumentOutOfRangeException	The is lower than zero.

See Also

Reference

[Rfc1006Server Class](#)

[Rfc1006Server Overload](#)

[Rfc1006LibNet.Advanced Namespace](#)

Table of Contents

Syntax	1
Parameters	1
Exceptions	1
See Also	2
Reference	2

