

# PlcUInt32Array Class

**Namespace:** IPS7Lnk.Advanced

**Assemblies:** IPS7LnkNet.Advanced.dll

Represents a PLC array which addresses an unique data entry stored within a programmable logic controller (PLC) its values are 32-bit unsigned integer values ([UInt32](#)).

## C#

```
[CLSCompliant(false)]
public class PlcUInt32Array : PlcArray<uint, PlcUInt32>, IPlcArray<uint, PlcUInt32>,
IPlcValue<uint[]>, IPlcArray, IPlcValue, IPlcSymbol, IPlcEntity, IPlcStatusProvider,
IPlcRelocatable<IPlcValue>, IPlcRelocatable, ISupportInitialize, IEnumerable<uint>,
IEnumerable
```

**Inheritance** [Object](#) > [PlcValue<UInt32>](#) > [PlcArray<UInt32, PlcUInt32>](#) > [PlcUInt32Array](#)

**Attributes** [CLSCompliantAttribute](#)

**Implements** [IPlcArray<UInt32, PlcUInt32>](#), [IPlcValue<UInt32>](#), [IPlcArray](#), [IPlcValue](#), [IPlcSymbol](#), [IPlcEntity](#), [IPlcStatusProvider](#), [IPlcRelocatable<IPlcValue>](#), [IPlcRelocatable](#), [ISupportInitialize](#), [IEnumerable<UInt32>](#), [IEnumerable](#)

## Remarks

While a PLC array of this type represents an array of [UInt32](#) values, all PLC operations performed using this class are done using the [DWord](#). A PLC developer knows an array of this type as an ARRAY OF DWORD.

## Constructors

Name	Description
<a href="#">PlcUInt32Array(PlcIdentity, Int32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">identity</a> and <a href="#">length</a> .
<a href="#">PlcUInt32Array(PlcIdentity, PlcName, Int32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">identity</a> , <a href="#">name</a> and <a href="#">length</a> .
<a href="#">PlcUInt32Array(PlcIdentity, PlcName, UInt32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">identity</a> , <a href="#">name</a> and <a href="#">values</a> .
<a href="#">PlcUInt32Array(PlcIdentity, UInt32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">identity</a> and <a href="#">values</a> .
<a href="#">PlcUInt32Array(PlcUInt32ArrayType)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">type</a> .
<a href="#">PlcUInt32Array(PlcUInt32ArrayType, PlcName, UInt32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">type</a> , <a href="#">name</a> and <a href="#">values</a> .
<a href="#">PlcUInt32Array(PlcUInt32ArrayType, UInt32)</a>	Initializes a new instance of the <a href="#">PlcUInt32Array</a> class using the specified <a href="#">type</a> and <a href="#">values</a> .

# Methods

Name	Description
GetElementCore(Int32)	Retrieves the <code>PlcUInt32</code> at the specified index.
GetValueCore(PlcDeviceConnection)	Retrieves the current value of the PLC value from a <code>IPlcDevice</code> using the <code>connection</code> specified.
RelocateCore(PlcAddress)	Relocates the value to the <code>address</code> specified.
SetValueCore(PlcDeviceConnection, UInt32)	Stores the <code>value</code> in the <code>IPlcDevice</code> assigned to the <code>connection</code> specified.

# Table of Contents

Remarks .....	1
<b>Constructors</b> .....	1
<b>Methods</b> .....	2

